



My Portfolio

Murali Madhav Garishakurty
Senior UX/UI Designer - CUA

[Online Portfolio](#)

About Me

Passionate

Talented UX designer with the proven know-how to combine creative and usability viewpoints resulting in world-class Web and mobile applications for end users.

Consistent

Solid knowledge of human-computer interaction (HCI), navigation, and usability for UI design. Strong design and production skills.

Dedicated

Exceptional communication, interpersonal, and time-management skills. Proven experience with mobile first design, responsive design, cross-browser compatibility.



User Centered Design Process

Research & Insight

Observe, Ask,
listen and process

- screener surveys
- interviews
- competitive analysis
- comparative analysis
- information architecture
- card-sorting
- key takeaways & personas
- user stories
- features prioritization

01

Concept

Sketch, test,
validate and repeat

- sketches
- paper prototypes
- user flows
- sitemaps
- testing insights
- mid-fidelity wireframes

02

Design

Prototype
Interactions

- hi-fidelity mockups
- annotated wireframes
- clickable prototype

03

Project: CA SnackBox

Objective

A 2 weeks project for developing an application to access technical content on the go with any device of your choice.

Opportunity

Allow users to customize their learning experience based on their motivation to learn a new technical product.

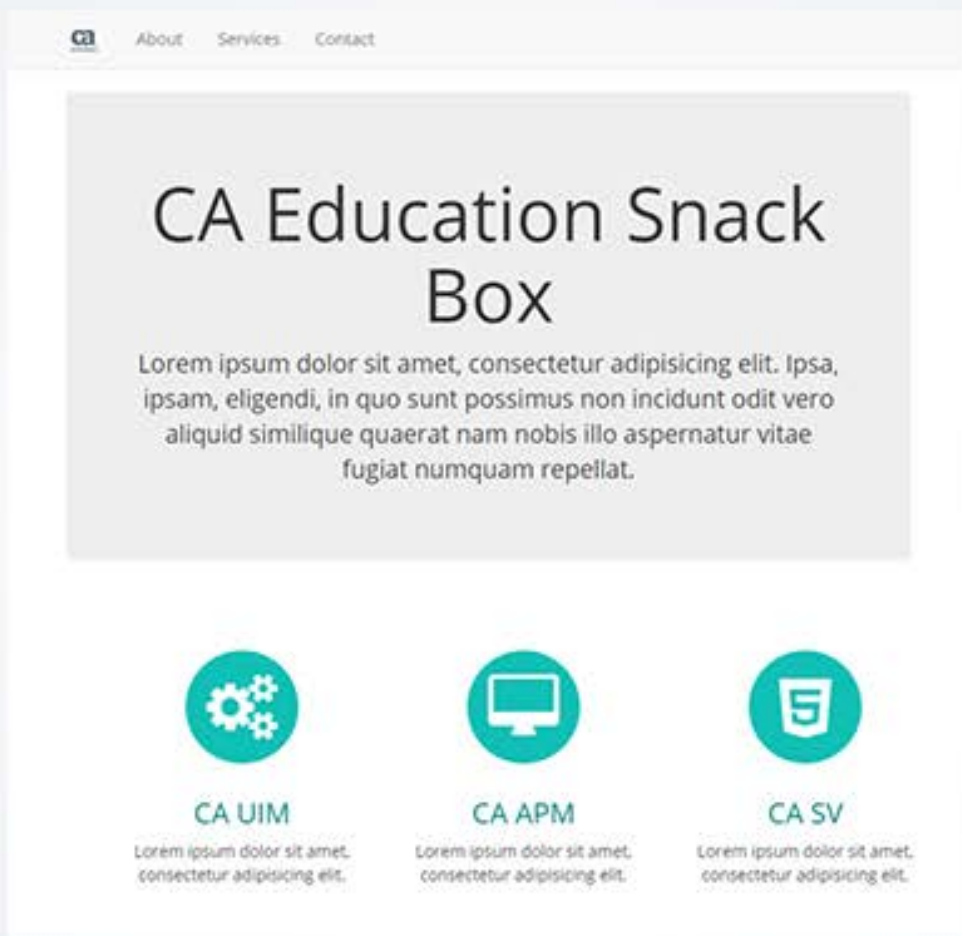
My Role

created personas and user flows.
I sketched and usertested paper prototypes, & created hifidelity mockups using Photoshop.

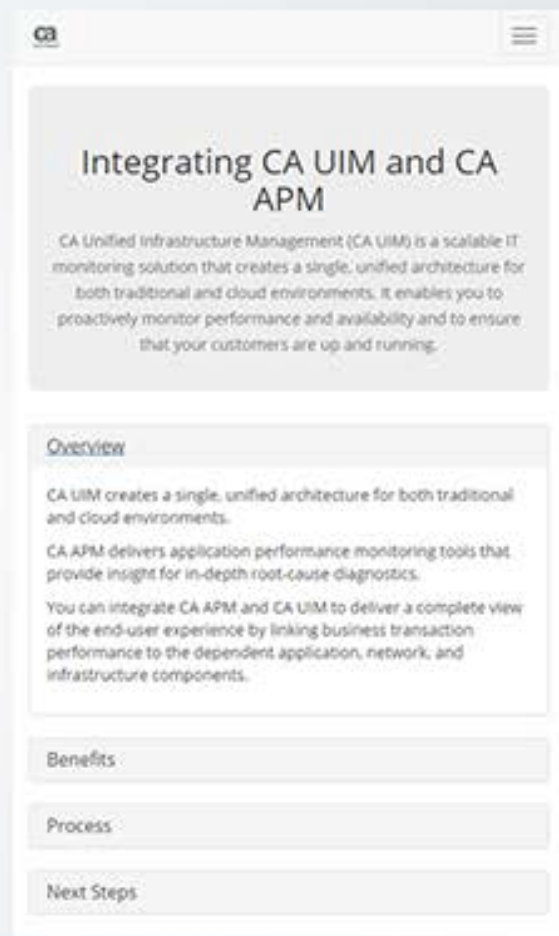
Solution

we looked into how users can learn products which allow customize their lessons by products as well as a conversation exercise designed to help users.

Desktop



Smartphone



Project: CA Feedback Form

Objective

A 4 weeks project for developing an application to get users feedback for the trainings they attended.

Opportunity

Allow users to access the application form from any device with CA Credentials.

My Role

created user interviews, personas & user flows. I sketched paper prototypes, created hifidelity mockups using Photoshop & developed web pages.

Solution

we looked into how users can access the application form with CA Credentials using any smartphone and reduce the number of inputs for effeciency.

Desktop

Connect With Us

General Information

Were the objectives of the program clear to you?

Trainer/Facilitator

The subject knowledge of the trainer

The usage of productive discussions and examples by the trainer

Course Material [if applicable]

Course material provided for the program

The activities (exercises & assignments) employed to contribute to your learning

Facilities

The training facility was adequate and comfortable

Overall rating of this program

Smartphone

Connect With Us

General Information

Were the objectives of the program clear to you?

Trainer/Facilitator

The subject knowledge of the trainer

The usage of productive discussions and examples by the trainer

Project: CA Education University

Objective

A long term project developing for CA Employees to meet their individual career aspirations.

Opportunity

Allow users to access the products and follow curriculum as per the designed steps.

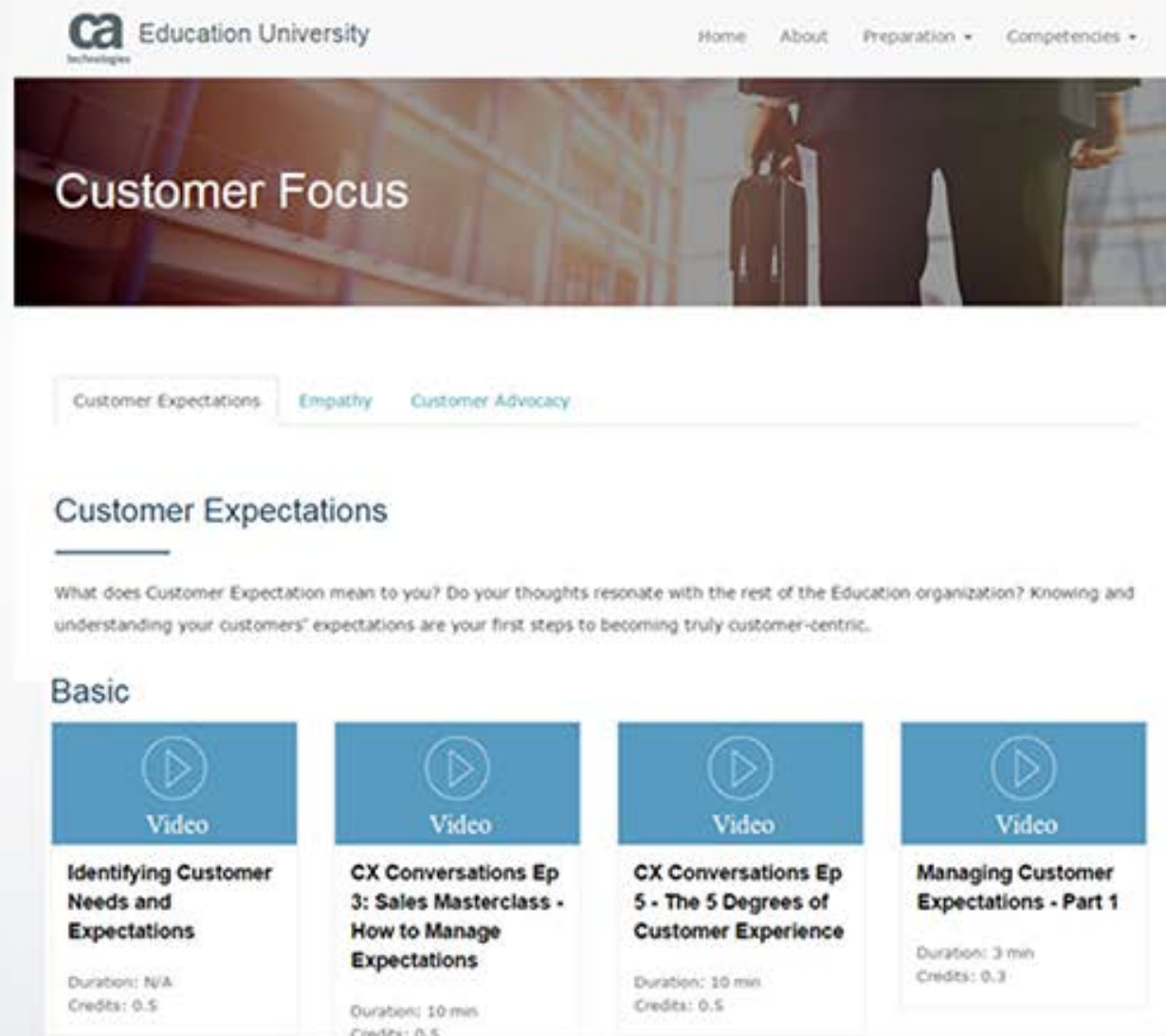
My Role

created user interviews, personas & user flows. I sketched paper prototypes, created hifidelity mockups using Photoshop & developed web pages.

Solution

we looked into how employees can meet their individual career aspirations while remaining aligned to the organization's mission and goals.

Desktop



Demo Links

Please visit the final output of the project I have completed.



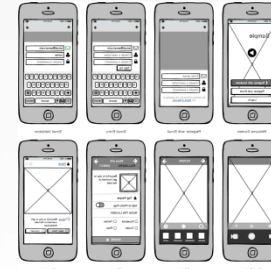
CA Snackbox

[View Project](#)



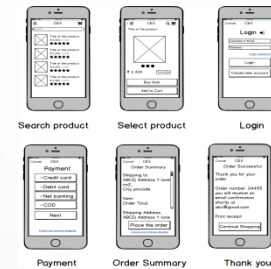
Feedback Form

[View Project](#)



Sign up process

[View Project](#)



Check out process

[View Project](#)

Thank you for your time



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